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Fourth International Conference on Image and Graphics

Invited Talk

Anil K. Jain, Michigan State University

IP (Image Processing)

IP1: Image Capturing and Camera Calibration

Songxiang Gu, Joseph E McNamara, Karen Johnson, Matthew Ward, Michael A. Gennert, and Michael A. King

Wei Ni, Baolong Guo, and Liu Yang

Xu Yanfang, Jin Yang, Huang Min, and Liu Haoxue

Yajuan Wu, Minghui Wang, and Xiaofeng Liu

Quan Feng, Ke Han, and Xiu-chang Zhu

Alain Horé, Djemel Ziou, and François Deschênes

IP2: Enhancement

IP3: Filtering

IP4: Restoration

IP5: Image Coding + Reconstruction from Projections

IP6: Video Coding

IP7: Coding Standards

IP8: Watermarking

IA (Image Analysis)

IA1: Image Segmentation

IA2: Video Segmentation

IA3: Medical Image Segmentation

IA4: Object Detection

IA5: Object Tracking

IA6: Object Classification

IA7: Extraction and Recognition

IA8: Face and Head

IA9: Bio-metrics

IU (Image Understanding)

IU1: Registration and Fusion

IU2: Matching

IU3: Content-based Image Retrieval

IU4: Content-based Video Retrieval + 3-D Modeling

CG (Computer Graphics)

CG1: Graphics Models

CG2: Visualization (Algorithm, System, etc.)

CG3: Mesh and Display

CG4: Virtual Reality