

1st ed. 2021, XXXII, 1967 p. 790 illus., 618 illus. in color. In 2 volumes, not available separately.

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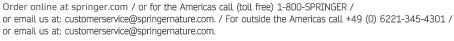
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Yu-Jin Zhang

Handbook of Image Engineering

- · The first handbook covering the full spectrum of image engineering
- · Offers an expert insight into the disciplinary structure of image engineering
- Internal cross-references/link made the book easy to use and self-contained

Image techniques have been developed and implemented for various purposes, and image engineering (IE) is a rapidly evolving, integrated discipline comprising the study of all the different branches of image techniques, and encompassing mathematics, physics, biology, physiology, psychology, electrical engineering, computer science and automation. Advances in the field are also closely related to the development of telecommunications, biomedical engineering, remote sensing, surveying and mapping, as well as document processing and industrial applications. IE involves three related and partially overlapping groups of image techniques: image processing (IP) (in its narrow sense), image analysis (IA) and image understanding (IU), and the integration of these three groups makes the discipline of image engineering an important part of the modern information era. This is the first handbook on image engineering, and provides a well-structured, comprehensive overview of this new discipline. It also offers detailed information on the various image techniques. It is a valuable reference resource for R&D professional and undergraduate students involved in image-related activities.



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